

# Disney's Magical Quest 3

**Release year:** 1995

**System:** Super Famicom

*Disney's Magical Quest 3 Starring Mickey & Donald* is a platformer game developed by Capcom for the Super Famicom.

It was the last title released from the series and was released only in Japan, later in 2005, the game would arrive in the west in a remake for the Game Boy Advance.

As the name implies, it features Mickey and Donald in a magical quest! The duo needs to save Donald's nephews who are magically transported to a fantasy land and captured by the evil King Pete.

Throughout the game, the heroes will go through different themed areas, ranging from a Medieval town to a mountainous desert and even an airship.

As the game progresses, the characters will be granted different outfits, which features unique skills that will help players to navigate and overcome challenges.

The biggest highlight of this game in my opinion is the asymmetrical cooperative gameplay. The outfits granted to players have differences between characters.

For example, the first outfit granted to players is an armor, Mickey gets a full plate, shiny armor, Donald gets a barrel and a pan as a helmet!

While Mickey has this powerful armor, he becomes heavy and will sink in water, while Donald with his barrel will instead float, and can be used as a platform for Mickey!

The players will then have to work together and use the differences in their advantage! Making the game a super full coach coop game!

