

Tiny Toon Adventures: Buster's Hidden Treasure

Release year: 1993

System: Mega Driver

The 16 bits is considered by many the golden age of platformers, and Tiny Toon Adventures: Buster's Hidden Treasure sure helps that statement.

In that game you play as Buster through many interestingly crafted levels, fighting bosses at the end and exploring many optional areas that hides secrets which rewards the player with additional boost items, or access to bonus areas.

The quality of the pixel art is a highlight in this game, Buster's and his enemies animations are very well done, given a good smooth feeling when running, jumping over pits or into foes heads, not to mention the background of the stages which have a lot of details, bring a lot of life into the game.

The boss battles are definitely another interesting aspect. They can be seen as hard when you first approach them, but as you play, you start to understand the boss behavior, and learn your way towards to win the fight. The game also brings a good variety of different boss battles, in all fights you will need to figure out how to beat the enemy by understanding how they interact among themselves and with the environments.

To close up, Buster's Hidden Treasure is a game that is fun, has rich levels, is a forgiving game while still being challenge and for anyone that likes pixel art is a delight to the eyes, definitely worth checking out.

